ORDINANCE NO. <u>01-08-2010</u>

AN ORDINANCE OF THE CITY OF COOPER, TEXAS, FOR DEFINITIONS AND REGULATIONS OF ALL MECHANICAL AMUSEMENT DEVICES AND GAMING ROOMS; VIOLATION THEREOF; INCLUDING AND SETTING AN EFFECTIVE DATE.

NOW THEREFORE BE IT ORDAINED BY THE CITY COUNCIL OF THE CITY OF COOPER, TEXAS:

DEFINITIONS.

Mechanical Amusement Device shall mean any machine which upon insertion of a coin, slug, token, plate disc, or key, may be operated by the public, generally, for use as a game, entertainment, or amusement, whether or not registering a score. It shall include such devices as marble machines, pinball machines, skill ball machine, mechanical grab machines, nickelodeons, music boxes and all games, operations or transactions similar thereto by whatever name they may be known.

Game room or card room means a place of business within a building or any part of a building having more than two mechanical or electrically operated amusement devices or one or more card or domino tables which are used for the purpose of public entertainment through the operation, use or play, of any table game or device commonly known as electronic or pinball games, or any pool or billiard tables, which are operated by placing therein any coin, plate, disc, plug, key or token of value or by the payment of a fee.

Owner means any person, firm, partnership, association, corporation or organization who owns, operates, maintains or conducts any place or establishment in which any mechanical amusement device is located.

- **SECTION 1.** The Owner of any game room, card room or mechanical amusement device shall at all times, permit access to the Mayor or any law enforcement officer, for the purpose of periodical inspection of the establishment, the mechanical or electrical amusement devices or the card and domino tables.
- **SECTION 2.** All game rooms, card rooms or locations containing mechanical amusement devices shall, during hours of operation, provide adult management. Adult means such person is eighteen years of age or older.
- **SECTION 3.** All game rooms, card rooms or locations containing mechanical amusement devices shall not redeem any type of monetary prize whatsoever to patrons of said rooms or mechanical amusement devices.
- **SECTION 4.** All owners of any game room, card room or mechanical amusement device shall complete an inventory of all games in the place of business prior to any operation of same, and submit it to the City of Cooper.

SECTION 5. A person who violates this Ordinance is guilty of a separate offense for each day or part of day the violation is committed, continues, or permitted. Each offense, upon conviction, is punishable by a fine not to exceed \$200.00.

SECTION 6. That all ordinances or parts of ordinances in conflict herewith be and the same are hereby repealed.

SECTION 7. This Ordinance shall be in full force and effect immediately upon its passage and approval.

PASSED AND APPROVED, this the _____ day of _______, 2010

Scotty Stegall, Mayor

ATTEST:

Margaret Eudy, City Secretary

APPROVED AS TO FORM:

Jay Garrett, Jr., City Attorney